

MISSION PLANNING FORM

MISSION CONDITIONS

AIRCRAFT MODEL

1. Delivery Mode					
2. Stores: Tip	Outbd	Inbd	CL		
3. Type of Fuzing (Impact) (Delay) (VT)		Nose		Tail	
a. Type					
b. Action					
c. Function Delay					
d. Arming Delay (____ % Tolerance)					
4. External Weight Index:	<u>Pylons (lb)</u>	<u>Stores (lb)</u>	<u>Total Weight</u>		
a. Tip				lb	
b. Outbd		+		lb	
c. Inbd		+		lb	
d. CL (Tank empty, if installed)		+		lb	
e. Total Weight				lb	
5. Aircraft Operating Weight				lb	
6. 20MM Ammo Weight				lb	
7. Fuel Remaining over Target				lb	
8. Aircraft Gross Weight over Target (Add: #4 e, #5, #6, and #7)				lb	
9. Target Elevation MSL				ft	
10. Approach Course to Target				° True	
11. Minimum Recovery Altitude AGL (Check: #19 minus #20)				ft	
(Established by Major Command)					

RELEASE CONDITIONS

12. Safe Escape and Fuze Arming:		
a. Minimum Release Altitude AGL for Frag Clearance		ft
From Safe Escape Table (Ensure #18 or #31 is greater than #12a)		
b. Minimum Release Altitude AGL for Fuze Arming		ft
From Fuze Arming Table (Ensure #18 or #31 is greater than #12b)		
c. Check Fuze Arm Delay Setting plus Fuze Tolerance LESS		
than Bomb Time of Flight	(_____)	
13. Forecast Temperature at Release Altitude MSL (From #19)		°C
14. Forecast Altimeter Setting over Target		In. Hg
15. Release KIAS		kt
16. Release KTAS		kt
17. Dive Angle		deg
18. Release Altitude AGL (Must be greater than #12)		ft
19. Release Altitude MSL (Add: #9 and #18)		ft
20. Altitude Loss During Pullout (From Dive Recovery Chart)		ft
21. Altimeter Lag (From Altimeter Lag Chart)		ft
22. Altimeter Correction (From Altimeter Correction Chart)		ft
23. Indicated Release Altitude MSL (Add: #19, #21, and #22)		ft
24. Angle of Attack (ZSL) (From Angle of Attack Chart) (Flaps ____ / ____)		mils

MISSION PLANNING FORM (CONT)

WIND VALUES

25. Forecast Wind ° True kt
26. Relative Wind (From Relative Wind Vector Chart) ° True kt
27. Rangewind Component (Head) (Tail) kt
28. Crosswind Component (Left) (Right) kt

DIVE AND LEVEL BOMBING CONDITIONS (SINGLE) (RIPPLE)

29. Bomb Time of Flight (Last Bomb for Ripple Release) (From Bomb Tables) sec
30. Bomb Range (Horizontal) (From Bomb Tables) ft
31. (Ripple Rel) Release Altitude of Last Bomb ft
(From Bomb Tables) (Must be greater than #12)
32. (Ripple Rel) Bomb Pattern Length (From Bomb Tables) ft
33. (Ripple Rel) Range from First Bomb to Center of Pattern (From Bomb Tables
or #30 + One Half #32) ft
34. Sight Depression from Flight Path (From Bomb Tables) mils
35. Headwind Correction Factor (+) (From Bomb Tables) mils/kt
36. Tailwind Correction Factor (-) (From Bomb Tables) mils/kt
37. Crosswind Correction Factor (From Bomb Tables) ft/kt
38. Rangewind Correction to Sight Depression (#27 X #35, or X #36) mils
39. Crosswind Correction (#28 X #37) ft
40. Sight Depression Setting (Add: #24, #34, and #38) mils
41. Pylon Offset Correction (Left) (Right) ft
Outbd Pylon 10.3 ft Inbd Pylon 7.8 ft
42. Offset Aimpoint (Left) (Right) (#39 ± #41) ft

GUN/ROCKET FIRING CONDITIONS

43. Rocket/Projectile Time of Flight sec
44. Firing Slant Range ft
45. Firing Horizontal Range ft
46. Sight Depression Setting (No Wind) mils
47. Rangewind Correction Factor mils/kt
48. Crosswind Correction Factor ft/kt
49. Rangewind Correction to Sight Depression Angle mils
(+ head) (- tail) (#47 X #27)
50. Sight Depression Setting (#46 + #49) mils
51. Crosswind Correction (#48 X #28) ft